


Character:			Player's Name:		
Align:	Race:	Subrace:	Class:	Kit:	Level:
Homeland:		Family:		Religion:	
Clan:	Liege/Patron:		Status:	Honor:	
Sex:	Age:	Height:	Weight:	Hair:	Eyes:
Handedness:	Social Class:		Birth Rank:	Number of Siblings:	
Appearance:			Reaction Adjustment:		

		ABILITIES					MOVEMENT		SAVING THROWS	
	STR DEX CON INT WIS CHR	Hit Prob	Dmg Adj	Wgt Allow	Max Press	Op Drs	BB/ LG	Base Rate		Paralyze/ Poison
		Rctn Adj		Missile Att Adj		Def Adj		Light ()		Rod, Staff, or Wand
		HP Adj	Sys Shk	Res Sur	Pois Save	Regen		Hvy ()		Petrify/ Polymorph
		No of Lang	Spell Level	Lrn Spell	Spells/ Level	Spell Immunity		Svr ()		Breath Weapon
		Mag Def Adj	Bonus Spells	Spell Fail	Spell Immunity			Jog (x2)		Spells
		Max No Hench		Loy Base		Rctn Adj		Run (x3)		Modifier
							Run (x4)			

Armor	Adjusted AC	Armor Type(Pieces)
	Surprised: _____	_____
	Shieldless: _____	_____
	Rear: _____	_____
	Defenses: _____	_____
Class		

Hit Points	Wounds
------------	--------

[illegible][illegible]

Special Attacks

Ammunition		1	5	10			1	5	10
_____	□□□□	□	□□□□	_____	□□□□	□	□□□□		
_____	□□□□	□	□□□□	_____	□□□□	□	□□□□		
	□□□□	□	□□□□		□□□□	□	□□□□		

[illegible][illegible]

Class Abilities

Thieving Skills Pick Pockets: _____ % Open Locks: _____ % F/R Traps: _____ % Move Silently: _____ % Hide in Shadows: _____ % Detect Noise: _____ % Climb Walls: _____ % Read Lang: _____ % Backstab: x _____	Turning Undead Skeleton (1): _____ Zombie: _____ Ghoul (2): _____ Shadow (3-4): _____ Wight (5): _____ Ghost: _____ Wraith (6): _____ Mummy (7): _____ Spectre (8): _____ Vampire (9): _____ Ghost (10): _____ Lich (11+): _____ Special: _____	Psionics <div style="display: flex; align-items: center;"> <div style="margin-right: 10px;">Max PSP's</div> <div style="border: 2px solid black; width: 60px; height: 30px;"></div> </div> <div style="display: flex; align-items: center;"> <div style="margin-right: 10px;">Current PSP's</div> <div style="border: 2px solid black; width: 60px; height: 30px;"></div> </div> Additional PSP's per lvl: _____ Recovery Rates: Walking 3/hour Resting 6/hour Sleeping 12/hour Primary Discipline: _____ Known Defenses: Mind Blank <input type="checkbox"/> Thought Shield <input type="checkbox"/> Mental Barrier <input type="checkbox"/> Tower of Iron Will <input type="checkbox"/> Intellect Fortress <input type="checkbox"/>	Spells per Level 1st _____ 6th _____ 2nd _____ 7th _____ 3rd _____ 8th _____ 4th _____ 9th _____ 5th _____ Other _____ Available Spheres All <input type="checkbox"/> Animal <input type="checkbox"/> Astral <input type="checkbox"/> Charm <input type="checkbox"/> Combat <input type="checkbox"/> Creation <input type="checkbox"/> Divination <input type="checkbox"/> Elemental <input type="checkbox"/> Guardian <input type="checkbox"/> Healing <input type="checkbox"/> Necromatic <input type="checkbox"/> Plant <input type="checkbox"/> Protection <input type="checkbox"/> Summoning <input type="checkbox"/> Sun <input type="checkbox"/> Weather <input type="checkbox"/> Available Schools Abjuration <input type="checkbox"/> Alteration <input type="checkbox"/> Conj/Summ <input type="checkbox"/> Enchant/Charm <input type="checkbox"/> Gr Div <input type="checkbox"/> Illusion <input type="checkbox"/> Invoc/Evoc <input type="checkbox"/> Necromancy <input type="checkbox"/>	Reputation <div style="display: flex; align-items: center;"> <div style="border: 2px solid black; width: 40px; height: 30px; margin-right: 5px;"></div> <div>Title _____</div> </div> <div style="display: flex; align-items: center;"> <div style="border: 2px solid black; width: 40px; height: 30px; margin-right: 5px;"></div> <div>Last Performance _____</div> </div> Earnings _____ Spent on Reputation _____ <div style="text-align: center;">Established Reputations</div> <div style="display: flex; justify-content: space-between;"> Index _____ <div>Town/City _____</div> </div> Patrons <div style="display: flex; align-items: center;"> <div style="border: 2px solid black; width: 40px; height: 30px; margin-right: 5px;"></div> <div>Current Number _____</div> <div style="margin-left: 20px;"> <div style="border: 2px solid black; width: 40px; height: 30px;"></div> <div style="text-align: center;">Maximum</div> </div> </div> Fans 1-10 <div style="border: 2px solid black; width: 30px; height: 20px;"></div> attend local Diehards 11-12 <div style="border: 2px solid black; width: 30px; height: 20px;"></div> attend 100 miles Boosters 13-14 <div style="border: 2px solid black; width: 30px; height: 20px;"></div> local + 1d6 friends Enthusiasts 15 <div style="border: 2px solid black; width: 30px; height: 20px;"></div> free work Supporters 16 <div style="border: 2px solid black; width: 30px; height: 20px;"></div> 1v1xd10 gp/d12 mos Zealots 17 <div style="border: 2px solid black; width: 30px; height: 20px;"></div> follow Defenders 18 <div style="border: 2px solid black; width: 30px; height: 20px;"></div> follow and defend Extremists 19 <div style="border: 2px solid black; width: 30px; height: 20px;"></div> mimic Fanatics 20 <div style="border: 2px solid black; width: 30px; height: 20px;"></div> mimic (25% kill)
--	---	--	--	--

Gear

[illegible]

Supplies

Water/Wine	Rations	Feed
□□□□□□□□□□□□□□	□□□□□□□□□□□□□□	□□□□□□□□□□□□□□
□□□□□□□□□□□□□□	□□□□□□□□□□□□□□	□□□□□□□□□□□□□□
□□□□□□□□□□□□□□	□□□□□□□□□□□□□□	□□□□□□□□□□□□□□

Back

Cloak / Robe

Bracers

Ring

Weapon / Shield

Hat / Helmet

Earring

Necklace / Brooch

Armor

Belt

Waist

Ring

Weapon / Shield

RIGHT
LEFT

Boots

Experience

Total Experience	
Kit Modifier	
Subrace Modifier	
Ability Bonus	
Xp's needed for next Level	

Treasure

Carried	
Gems/Jewelry	
	Coins
_____	PP 5*
_____	GP 1*
_____	EP 1/2*
_____	SP 1/10*
_____	CP 1/100*
Letters of Credit	
Cached	

* 10 of these = 1 lb

Henchman/Animal Companions

Name	AC	Race/Class	HD/Lvl	#AT	THAC0	Dmg/effects	HP	Skills/Abilities
Background								
Background								